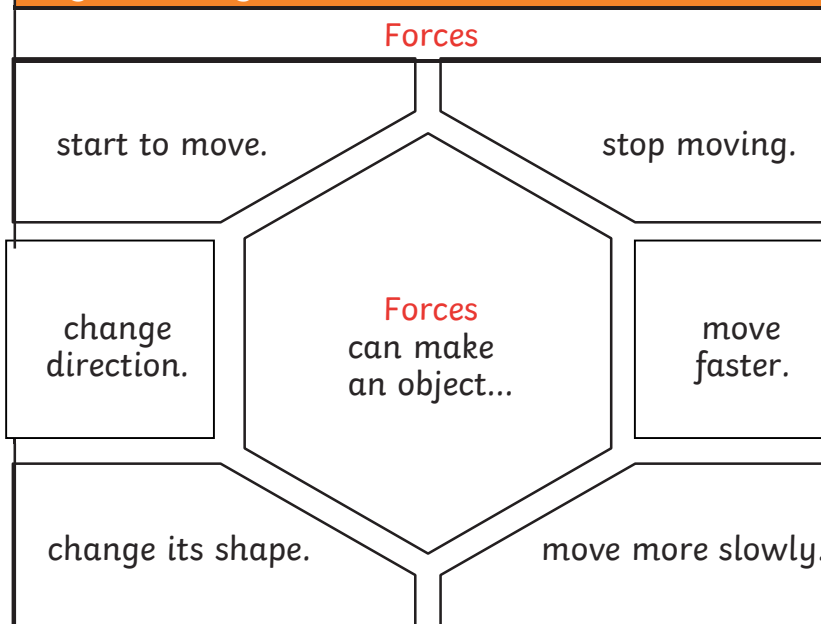


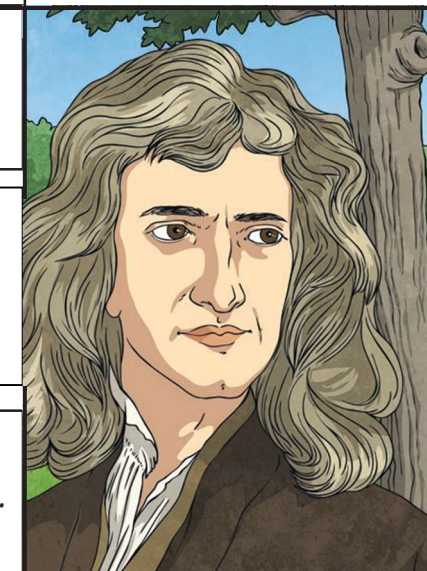
Key Vocabulary

|                                   |   |
|-----------------------------------|---|
| <b>forces</b>                     | Pushes or pulls.  |
| <b>gravity</b>                    | A pulling <b>force</b> exerted by the Earth (or anything else which has <b>mass</b> ).  |
| <b>Earth's gravitational pull</b> | The pull that Earth exerts on an object, pulling it towards Earth's centre. It is the Earth's <b>gravitational pull</b> which keeps us on the ground. |
| <b>weight</b>                     | The measure of the <b>force</b> of <b>gravity</b> on an object.   |
| <b>mass</b>                       | A measure of how much matter (or 'stuff') is inside an object.  |

Key Knowledge



Isaac Newton



Isaac Newton is famously thought to have developed his theory of **gravity** when he saw an apple fall to the ground from an apple tree.

The Moon has a smaller **mass** than Earth so the **gravitational pull** on the Moon is smaller than it is on Earth.



Jupiter has a greater **mass** than Earth so the **gravitational pull** on Jupiter is stronger than on Earth.



**Mass** is how much matter is inside an object. It is measured in kilograms (kg).



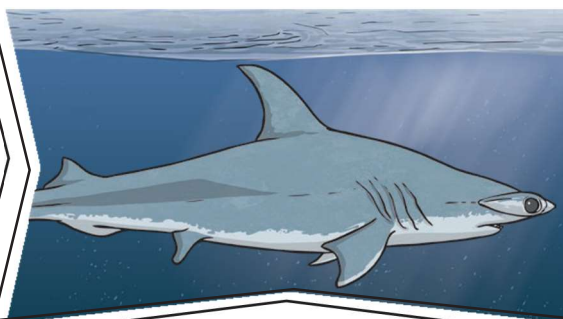
**Weight** is how strongly **gravity** is pulling an object down. It is measured in newtons (N).



## Key Vocabulary

|                         |  |
|-------------------------|--|
| <b>friction</b>         | A <b>force</b> that acts between two surfaces or objects that are moving, or trying to move, across each other.  |
| <b>air resistance</b>   | A type of <b>friction</b> caused by air pushing against any moving object.   |
| <b>water resistance</b> | A type of <b>friction</b> caused by water pushing against any moving object.   |
| <b>buoyancy</b>         | An object is buoyant if it floats. This is because the weight of the object is equal to the <b>upthrust</b> .  |
| <b>streamlined</b>      | When an object is shaped to minimise the effects of <b>air</b> or <b>water resistance</b> .  |
| <b>mechanism</b>        | <b>Mechanisms</b> are simple machines with moving parts that change input forces and movement into a set of useful output forces. Examples of <b>mechanisms</b> are pulleys, gears and levers. |
| <b>upthrust</b>         | A <b>force</b> that pushes objects up, usually in water.   |

This shark is streamlined.

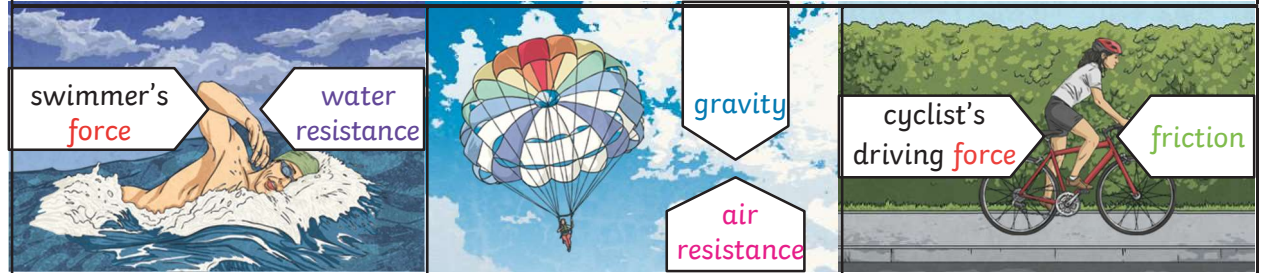


It has a pointed nose to cut through the water, and a smooth, low, curved back to allow the water to flow over and around it.

It does not create much **water resistance** so it can move through the water quickly.

## Key Knowledge

Examples of **forces** in action:



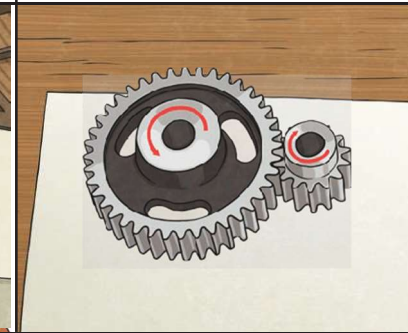
**Water resistance** and **air resistance** are forms of **friction**. **Friction** is sometimes helpful and sometimes unhelpful. For example, **air resistance** is helpful as it stops the skydiver hitting the ground at high speed. **Friction** on a bike chain can make the bike harder to pedal so it is unhelpful.

### Pulleys



Pulleys can be used to make a small **force** lift a heavier load. The more wheels in a pulley, the less **force** is needed to lift a **weight**.

### Gears/Cogs



Gears or cogs can be used to change the speed, **force** or direction of a motion. When two gears are connected, they always turn in the opposite direction to each other.

### Lever



Lever can be used to make a small **force** lift a heavier load. A lever always rests on a pivot.